



FILL THEM IN - 1

For 2 players. You will need: a 1-6 dice, 12 counters and two pencils.

How to Play...

- Place counters on both of the zero circles - both players will move these counters
- Player 1 rolls the dice and takes that number of steps on either of the tracks
- If they land on an empty circle, they write the missing number in the sequence and win a counter
- Player 2 then rolls the dice as does the same
- Players can move in either direction to count on, or back, in steps of 10



The winner is the first person to win 6 counters!

