REMAINDER SCORES

Propeller
Take learning further

For 2 players. You need: a 1-6 dice, two counters, and two pens/pencils.

How to play

- Place one counter each on any circle
- Take turns to roll the dice - the number you roll is the number of moves you can make
- You can move clockwise or anti-clockwise, but all your moves in your turn must be in the same direction
- Divide the number you land on by ⬟
- The remainder is your score, so record it in the box below
- After 10 turns each, work out your total score.

The winner is the person with the lowest score

Player 1					Player 2				
Total score =					Total score =				

MULTIPLICATION AND DIVISION
I CAN RECALL FACTS FOR THE ⬟ TIMES TABLE

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