



PROPERTY MATCH - 3

For 2 players. You will need: a timer, two sets of 0-9 cards, 16 counters and two pencils.

How to Play...

- Shuffle the digit cards and place them face down in a pile
- Each player takes 8 counters and 3 digits each
- Players then have 1 minute to arrange their 3 cards on the yellow/purple squares to get the number to match as many of the properties in their table as possible
- Every time their number matches a property, they cover the property with a counter
- When the minute is up, players discuss what properties they have covered and must prove this is correct to the other player
- For every correct property covered, they claim a point, but for every incorrect property covered, lose two!



The winner is the person with the most points after 3 rounds!

Player 1
Score

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Player 2
Score

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It is even	It is a multiple of 3	It has a factor that is even	It is a multiple of 5
It is greater than the number of days in one year	It has an even ones digit	It is less than double 350	It is more than half of 1000

Player 1

It is odd	It is a multiple of 4	It has a factor that is odd	It is a multiple of 2
It is more than the perimeter of a square with the length of one side being 60cm	It is less than the number of days in one leap year	It is a multiple of 10	It has an odd tens digit

Player 2



PLACE VALUE
I CAN COMPARE AND ORDER 3-DIGIT NUMBERS