

WHOLE SCHOOL SUBJECT OVERVIEW

SUBJECT: PE SUBJECT LEADER: Mrs Firth (supported by Mr Smith)

YEAR GROUP	Early Learning Goals	Routines	Core Books and Experiences	Continuous Provision	Themes for Learning
EYFS, Reception	ELG: Gross Motor Skills Children at the expected level of development will: - Negotiate space and obstacles safely, with consideration for themselves and others; - Demonstrate strength, balance and coordination when playing; - Move energetically, such as running, jumping, dancing, hopping, skipping and climbing.				
	ELG: Fine Motor Skills Children at the expected level of development will: - Hold a pencil effectively in preparation for fluent writing – using the tripod grip in almost all cases; - Use a range of small tools, including scissors, paint brushes and cutlery; - Begin to show accuracy and care when drawing.				

Y1

OUTLINE OF TERMLY LEARNING THEMES –		NC CONTENT: CONTENT, KNOWLEDGE AND SKILLS	KEY VOCABULARY
		What pupils will be taught to do, know and understand	
AUTUMN 1	AUTUMN 2	KS1	Gymnastics:
Games 1 (Year 1)	Games 2 (Year 1)	Master basic movements including running, jumping, throwing and catching, as	Balance Copy, Entrance and exit, High, Low, Mirror, Points and patches, Points of
Dance 1 (Year 1)	Gymnastics 1 (Year 1)	well as developing balance, agility and co-ordination, and begin to apply these in	contact, Roll, Shapes and positions, Stretch, Tall, Tension, Tip toes, Tuck shape,
Mindfulness (Year 1)	Sleep (Year 1)	a range of activities.	Wide, Arch, Core, Dish, Feet, Hands, Jump, Land, Low level shapes, Momentum,
		Participate in team games, developing simple tactics for attacking and defending.	Over, Pike, Routine, Stomach, Straddle, Techniques, Through, Transfer, Travel,
SPRING 1	SPRING 2	Perform dances using simple movement patterns.	Tuck, Under, Weight, Apparatus, Benches, Control, Copying, Direction, Levels,
Games 3 (Year 1)	Games 4 (Year 1)		Linking, Mirroring, Points, Safety, Timing
Dance 2 (Year 1)	Gymnastics 2 (Year 1)		
Nutrition (Year 1)	Teamwork and Leadership (Year 1)		Athletics:
			Aim, Bowl, Catch, Direct, Distance, Driving, Javelin, Relay, Run, Sprint, Strong leg,
SUMMER 1	SUMMER 2		Target, Throw
Games 5 (Year 1)	Athletics		
Dance 3 (Year 1)	Gymnastics 3 (Year 1)		Dance:
Personal Care (Year 1)	Yoga (Year 1)		Phrase, Gesture, Pathways, Energy, Weight, Recall, Rehearse, Refine, Command,
			Travelling, Motif, Movement
			Games:



			Handling, Pathways, I Underarm, Direction, face, Rebound, Sidew Attacking, Communic Intercepting, Marking Backwards, Dribbling, Tagging, Try scoring, Games, Heart rate, In	ance, Bouncing, Catching, Change direction, Control, Receiving, Rolling, Sending, Space, Stop, Target, Throwing, Dribbling, Hitting, Kicking, Losing, Passing, Points, Racket ays, Stopping, Striking, Teamwork, Winning, Attackers, ating, Defenders, Defending, Dodging, Eye contact, , Mirroring, Scoring, Side-step, Space, Tactics, Team, Football, Forwards, Inside of foot, Rugby, Sideways, Try, Circuits, Continuous, Core muscles, Exercise, Fitness, tensity, Jumping Jacks, Jumps, Motor skills, Mountain Recovery, Relay races, Shuttle run, Speed
			Mindfulness: Attention, Breathe, Li	ungs, Mindfulness, Noticing, Relax, Visualisation exercise
			Sleep: Routine, Sleep	
			Nutrition: Balanced diet, Carbol	nydrates, Dairy, Food groups, Healthy lifestyle, Nutrition
			Teamwork and Leader Communication, Enco	ership: buragement, Problem solving, Teamwork, Verbal
			Personal Care: Bacteria, Confidence, care, Teeth, Toothbru	Decay, Dental, Gums, Mouth, Personal care, Plaque, Self- ısh, Toothpaste
			Yoga: Balance, Body-weight Spine, Squat, Torso	;, Breath, Chest, Hips, Lungs, Nostril, Poses, Relax, Ribs,
LEARNING OUTCOMES:	Athlatica	Dener		Compa
Gymnastics Explore and use space effectively using agility, balance and coordination skills. Balance using different parts of the body, exploring points and patches (Beginning to on apparatus). To take weight on hands and feet. Learn copy and name basic and advanced low-level shapes. Link shapes and rolls to form a short sequence. Explore different styles of travelling: under, over and through. Beginning to travel on apparatus. Jump and land safely, whilst exploring different jumping techniques.	Athletics Run fast from a standing start developing speed and coordination. Jump and throw, developing coordination, agility and rhythm. Run and kick for accuracy and speed. Basic throw, catch and skip developing hand-eye coordination and ball handling and throwing skills. Basic bowl and step throwing with agility and with skill.	Dance Create a class performance. Select and use a variety of movemen dance phrase. Perform a variety of movements to for phrase. Explore a range of movements.		Games Develop spatial awareness whilst moving in different directions. Show control and balance in basic movements. Carry and balance equipment whilst changing speed and direction Move in different directions whilst handling a ball. Develop control and accuracy when rolling a ball. Underarm throw with control and accuracy. Show control and accuracy when throwing and aiming. Gain rhythm when throwing and striking a ball. Strike and kick a moving ball with accuracy and control. Engage in team games.



Copy, mirror and create a small routine and matching	Develop spatial awareness whilst moving in different
actions.	directions.
	Show control and balance in basic movements.
	Send and receive a bouncing ball whist positioning body
	correctly.
	Understand the concept of dribbling and the skills
	required.
	Strike and kick a moving ball with accuracy and control.
	Demonstrate the dribbling skills required for football.
	Demonstrate the passing skills required for football.
	Demonstrate the shooting skills required for football.
	Familiarise and understand the passing/movements
	required in rugby.
	Develop the skill of tagging an opponent in rugby.
	Engage in team games.
	Understand what attacking and defending is using simple
	practices and demonstrate this.
CONCEPTUAL LINKS ACROSS THE CURRICULUM:	

Y2, Y2/3, Y3

OUTLINE OF TERMLY LEARNING THEMES -			NC CONTENT: CONTENT, KNOWLEDGE AND SKILLS	KEY VOCABULARY		
YEAR A:			What pupils will be taught to do, know and understand KS1	Year 2:	Year 3:	
AUTUMN 1 Games 1 (Year 2) Dance 1 (Year 2) Mindfulness (Year 2) AUTUMN 2	SPRING 1 Games 3 (Year 2) Dance 3 (Year 2) Sleep (Year 2) SPRING 2	SUMMER 1 Games 5 (Year 2) Dance 2 (Year 3) Nutrition (Year 2) SUMMER 2	Master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities Participate in team games, developing simple tactics for attacking and defending Perform dances using simple movement patterns.	Gymnastics: Arch, Balance, Control, Dish, Entrance and exit, Linking, Mirroring, Pike, Straddle, Tuck, Velocity, Apparatus, Egg roll/tuck roll, Jumping, Landing,	Gymnastics: Apparatus, Arch, Back support, Balance, Contrast, Control, Dish, Entrance and exit, Flight, Fluidity, Front support, Linking, Low level	
Games 2 (Year 2) Dance 2 (Year 2) Mindfulness (Year 3)	Games 4 (Year 2) Dance 1 (Year 3) Sleep (Year 3)	Athletics (Year 2) Dance 3 (Year 3) Nutrition (Year 3)	KS2 Use running, jumping, throwing and catching in isolation and in combination Play competitive games, modified where appropriate [for example, badminton, basketball, cricket, football, hockey, netball, rounders and tennis], and apply basic	Log roll, Low level shape, Medium level shape, Pencil and star shapes, Shoulder roll, Teddy bear roll, Bend knees, Direction, Dynamic, Front	shape, Medium level shape, Mirroring, Pike, Rolling, Safety, Straddle, Tuck, Weight, Bent knees, Core, Forward roll, Matching, Soft knees, Speed, Spin,	
YEAR B: AUTUMN 1 Football (Year 3) Gymnastics 1 (Year 2) Teamwork and Leadership (Year 2)	SPRING 1 Hockey (Year 3) Gymnastics 3 (Year 2) Personal Care (Year 2)	SUMMER 1 Cricket (Year 3) Gymnastics 2 (Year 3) Yoga (Year 2)	principles suitable for attacking and defending. Develop flexibility, strength, technique, control and balance (for example, through athletics and gymnastics). Perform dances using a range of movement patterns. Take part in outdoor and adventurous activity challenges both individually and within a team.	support, Height, Level, Pencil, Point and patches, Rolls, Routine, Sequence, Shapes, Star, Still, Straight, Tensing, Travel, Turns Athletics:	Strength, Support, Turn, Twist, Cat leap, Dismount, Full turn, Half turn, Height, Jumping, Landing, Level, Pathway, Rebound, Roll, Routine, Squat, Step, Synchronization, Travelling, Vault	
AUTUMN 2 Tag Rugby (Year 3) Gymnastics 2 (Year 2) Teamwork and Leadership (Year 3)	SPRING 2 Netball (Year 3) Gymnastics 1 (Year 3) Personal Care (Year 3)	SUMMER 2 Athletics (Year 3) Gymnastics 3 (Year 3) Yoga (Year 3)	Compare their performances with previous ones and demonstrate improvement to achieve their personal best.	Aiming, Balance, Baton, Clearing, Consistency, Control, Distance, Endurance, Height, Hurdles, Long jump, Momentum, Non-throwing arm, Obstacles, Overarm, Power, Recovery, Relay race, Rolling, Shuttle Run, Speed, Sprinting, Strides, Targets, Triple jump	Athletics: Drive, Heave, Hurdle, Jump, Lead leg, Leap, Pull, Push, Rhythm, Run, Sling weight transfer, Standing long jump, Standing start Dance:	
				Dance: Dynamic, Mirroring, Pathway, Phrase, Recall, Refine, Rehearse, Shapes, Space, Tempo, Animation, Rhythm, Unison, Canon, Motif, Movement, Travelling	Canon, Choreographic, Phrase, Stance, Agility, Co-ordination, Gesture, Pathway, Phase, Counts, Direction, Down stage, Dynamics, Extension, Fluid/Fluency, Genre, Levels, Musicality, Pace, Performance, Sequence/Sequencing, Structure,	
				Games: Balancing, Body behind the ball, Bouncing, Carrying, Catching, Chasing, Collecting, Control, Counter balance, Dribbling, Handling, Intercept, Movement, Pathways, Possession, Receiving, Rolling, Sending, Space, Spatial awareness, Stopping, Throwing,	Turns, Unison Games: Bat, Bowl, Catch, Cricket, Defensive, Drive, Field, Long barrier, Overarm, Shot, Stance, Throw, Two handed, Underarm, Wickets, Accuracy, Control, Dribble, Goalkeeper, Inside (of the	



	Undersom Aiming Deditered Control	fact) Mayo Outside (of the fact)
	Underarm, Aiming, Backhand, Control,	foot), Move, Outside (of the foot),
	Court, Fielding, Forehand, Gathering,	Pass, Run, Shoot, Turn, Accurate, Aim,
	Grip, Inside of foot, Kicking, Long	Awareness, Balanced, Intercept,
	barrier, Overarm, Racket, Side-on, Sole	Receive, Score, Stance, Tackle, 'W'
	of foot, Striking, Target, Teamwork,	Shape, Bounce, Centre, Chest pass,
	Attacking, Defending, Dodging,	Dodge, Feeder, Footwork, Goal
	Football, Invasion game, Marking,	attack/defence/keeper/shooter,
	Overhead, Passing, Points, Shooting,	Landing foot, Mark, Non-shooting
	Target, Attacking, Basketball,	hand, One-step, Overhead, Pass, Pivot,
	Defenders, Hockey, Hockey sticks,	Positions, Power, Shoot, Step in,
	Opponent, Scoring, S Trapping,	Technique, Throw, Wing
	Travelling, Accuracy, Chipping, Club,	attack/defence, Zones, Backwards, Ball
	Competition, Course, Distance,	and collision, Collision, Evade,
	Fairway, Flight, Putting, Safety, Swing,	Forwards, Passing, Receiver, Rugby,
	Tee, Tick-tock, Tri-golf	Sidestep, Sideways, Speed and run,
		Tag, Try
	Mindfulness:	
	Attention, Breathe, Caring, Flavour,	Mindfulness:
	Focus, Gratitude, Mind jar, Mindful,	Attention, Breathe, Calm, Caring,
	Mindfulness, Mindless, Nose/mouth,	Exhale, Grateful, Gratitude, Inhale,
	Notice/Noticing, Positive thoughts,	Lungs, Mindful, Mindfulness, Mouth,
	Saliva, Sensations, Taste, Texture,	Nose, Notice/Noticing, Positive
	Visualisation exercise, Visualise	thoughts, Thankful, Visualise,
		Visualisation exercise,
	Sleep:	
	Routine, Sleep	Sleep:
		Caffeine, Hormone, Melatonin
	Nutrition:	
	Balanced diet, Calorie, Free sugar,	Nutrition:
	Natural sugar content	Macro-nutrients, Micro-nutrients,
		Minerals, Non-organic, Organic,
	Teamwork and Leadership:	Vitamins
	Communication, Cooperation,	
	Encouragement, Listening, Problem	Teamwork and Leadership:
	solving, Strengths, Support,	Cooperation, Delegating, Directing,
	Teamwork, Verbal	Goals, Leadership, Listening skills,
		Skills, Teamwork
	Personal Care:	
	Bacteria, Body odour, Confidence,	Personal Care:
	Germs, Hygiene, Self-esteem	Mental health, Physical health, Self-
		confidence, Self-esteem, Wellbeing
	Yoga:	
	Balance, Body-weight, Breath, Chest,	Yoga:
	Cooperation, Hips, Lungs, Nostril,	Abdominals, Balance, Breath,
		Cooperation, Exhale, Inhale, Massage,



			Partnership, Poses, Re Squat, Support, Thigh		Partnership, Poses, Spine, Support, Temple, Thigh, Waist
LEARNING OUTCOMES:					
Gymnastics	Athletics	Dance		Games	
 YEAR 2: Explore medium level shapes with linking, mirroring and balances. Compare and contrast low and medium level shapes with confidence and rehearse them. Roll safely using a variety of rolling techniques. Incorporate two shapes into a sequence. Perform low level shapes with some precision and perform shapes in flight. Use apparatus (extended) safely with entrances, exits, balances and including medium level shapes. Jump and land safely using apparatus, including from a variety of heights, directions and landings. Model linking and mirroring of low-level shapes. Including balancing & travel with a partner using mirroring technique YEAR 3: Perform short sequence with: low and medium level shapes; with matching and mirroring; contrasting shapes with some linking. Take weight confidently on hands (developing core strength) and roll safely, exploring different rolling methods (Front and backward Rolls). Perform a wide range of shapes and balances on apparatus. Perform a range of jumps and leaps from varying heights and on a vault. Perform mirrored and matching travels and balances with a partner. 	 YEAR 2: Developing awareness of speed when running a short distance, including control and fluency in movements; understanding how their body reacts when running. Jump for distance. Developing awareness of space, height and distance. Adjust and make changes to running speed when completing different distances. Throw and aim with accuracy towards a given target. Choose the best way to throw different pieces of equipment dependent on size & weight. YEAR 3: Run a relay and change over the baton appropriately – including passing a baton from standing start. Developing skills to jump further distances. *Learn basics of hurdling, keeping head same height throughout jumping. Run for speed, including over longer distances. *Learn basics of hurdling, keeping head same height throughout jumping. Developing throwing skills – further distances and a range of techniques. 	 YEAR 2: Create a class performance and obse give feedback using simple dance vo Select and explore an air pattern, jur a short dance phrase. Work as a group to recall choreograp refine ideas. Perform a variety of movements to f phrase; exploring turning, rotation, o dynamic through movement. Explore movements considering size tempo, dynamics, floor pattern, air p shape. YEAR 3: Organising sections of dances to creat working in sync with other group me Assess others' work. Work as a group to select learnt pos movements to create short dance pf Use choreographic devices to enhan including choregraphing a solo. Select and explore a variety of move imaginatively to a range of stimuli. Perform movement actions individua group and whole class. Explore, repeat and link a range of a coordination and memorise. Respond to a beat, using music as a dance. 	cabulary. mp and shape to form oby, rehearse and form a group dance circular shapes/ of movements, battern, levels and ate one piece, embers. itions and mases. ce dance phrases, ments, responding ally, with partners, a ctions with	Perform underar Demonstrate a r including into a s Demonstrate con Control a moving Show rolling and precision. Show progressio Attack & defend Throw & catch to Control a moving skills with contro Use space whilst Understand the dribbling a ball. Pass a hockey ba Demonstrate att Demonstrate ball. Pass a hockey ba Develop bouncir Move away from Show progressio Develop tactics w Attack & defend Throw & catch to YEAR 3: Cricket Bat correctly Catch correctly. Accurately bowl technique. Use different bat Field using appro	nfidence in ball handling skills. g ball in a variety of ways. g athering skills with confidence and n from rolling into catching and throwing. in a game, making and denying space. p pass and receive a ball in a game. g ball in a variety of ways. Perform kicking and accuracy. passing and receiving a kicked ball. basics of holding a hockey stick and II to a partner and group with control. acking skills in hockey such as shooting. uncing a basketball with control. g skills into dribbling activities. a defender whilst continuing to dribble. n from rolling into catching and throwing. when shooting at and protecting targets. in a game, making and denying space. p pass and receive a ball in a game. under and overarm using appropriate



	Shoot and play the position of a goalkeeper.
	Apply learnt skills in a game.
	Hockey
	Hold the stick and dribble under pressure. Pass and
	receive the ball with improving accuracy.
	Tackle correctly.
	Shoot with accuracy.
	Play hockey in a game situation.
	Tag Rugby
	Evade and tag opponents while keeping control of the
	rugby ball.
	Pass the ball accurately and receive the ball safely
	including whilst on the move and in a game situation
	Apply learnt skills in a game of rugby.
CONCEPTUAL LINKS ACROSS THE CURRICULUM:	

Y4, Y4/5, Y5

OUTLINE OF TERMLY LEARNING THEMES –			NC CONTENT: CONTENT, KNOWLEDGE AND SKILLS What pupils will be taught to do, know and understand	KEY VOCABULARY		
YEAR A:			KS2	Year 4:	Year 5:	
AUTUMN 1 Basketball (Year 4) Dance 1 (Year 4) Mindfulness (Year 4)	SPRING 1 Tennis (Year 4) Dance 3 (Year 4) Sleep (Year 4)	SUMMER 1 Rounders (Year 4) Dance 2 (Year 5) Nutrition (Year 4)	Use running, jumping, throwing and catching in isolation and in combination Play competitive games, modified where appropriate [for example, badminton, basketball, cricket, football, hockey, netball, rounders and tennis], and apply basic principles suitable for attacking and defending. Develop flexibility, strength, technique, control and balance (for example, through	Gymnastics: Apparatus, Balances, Contrast, Entrance and exit, Fluency, Front support, Low level shape, Medium	Gymnastics: Abdominals, Cat springs, Caterpillar walks, Core strength, Entrance and exit, Flight, Fluidity, Front support, Low	
AUTUMN 2 Handball (Year 4) Dance 2 (Year 4) Mindfulness (Year 5)	SPRING 2 Dance 1 (Year 5) Sleep (Year 5)	SUMMER 2 Athletics (Year 4) Dance 3 (Year 5) Nutrition (Year 5)	athletics and gymnastics). Perform dances using a range of movement patterns. Take part in outdoor and adventurous activity challenges both individually and within a team. Compare their performances with previous ones and demonstrate improvement to	level shape, Points of contact, Routing, Tension, Transition, Travelling, Abdominal, Arabesque, Arch, Dish, Forward roll, Headstand, Pike, Rolling, Shoulder stand, Straddle, Support,	level, Medium level, Narrow, Partner sequence, Performances, Pike, Reach, Rolling, Squat, Straddle, Stretch, Thrust, Tuck shape, Vault, Weight on hands, Wide, Aligned body, Apparatus,	
YEAR B:			achieve their personal best.	Tension, Tuck, Weight, Assessment,	Balance, Bound, Control, Crash mat, Extend, Headstand, Points of contact,	
AUTUMN 1 Football (Year 5) Gymnastics 1 (Year 4) Teamwork and Leadership (Year 4)	SPRING 1 Hockey (Year 5) Gymnastics 3 (Year 4) Personal Care (Year 4)	SUMMER 1 Cricket (Year 5) Gymnastics 2 (Year 5) Yoga (Year 4)		Cat leap, Chassis step, Communication, Control, Flow, Hop, Jumping, Linking, Mirroring and matching, Pathways, Pivot, Rolling, Routing, Shapes, Synchronisation, Timing, Turning, Yoga	Rolling, Rounded back, Routing, Sequence, Spring board, Squat, Transition, Vaulting horse, Weight	
AUTUMN 2 Tag Rugby (Year 5) Gymnastics 2 (Year 4) Teamwork and Leadership (Year 5)	SPRING 2 Netball (Year 5) Gymnastics 1 (Year 5) Personal Care (Year 5)	SUMMER 2 Athletics (Year 5) Gymnastics 3 (Year 5) Yoga (Year 5)		Athletics: Assessment, Changeover, Communication, Discus, Fling, Hammer, Heats, Javelin, Maintaining pace, Relays, Scissor jump, Shot put, Speed bounce, Sprint finish, Sprinting, Teamwork, Technique, Vertical jump Dance: Archway, Bollywood, Cannon, Dynamics, Footwork, Gesture, Narrative, Levels, Pathway, Phrase, Ballet, Charleston, Co-ordinate, Counts of 8, Hand jive, Jive, Lift, Pace, Rhythm, Rock n roll, Sequence, Swing, Timing, Transition, Turns, Unison Games: Accuracy, Baseline, Bounce, Bounce pass, Catch, Chest pass, Dribble, Double Dribble, Head, Opponent, Pass, Pivot, Protect, Receive, Sideling, Sprint,	Baton, Change, Chest pass, Drive, Lead, Pull pass, Shoulder pass, Skip, Trail Dance: Cannon, Gesture, Haka, Phrase, Repetition, Choreographed, Level, Mirroring, Musicality, Pathways, Phrase, Popping, Sequence, Stance, Transition, Unison, Variation, Balancing, Direction, Floor plan, Freeze frame, Improvisation, Staging, Tempo, Travelling Games: Accuracy, Aiming, Batting technique, Crease, Cricket Stance, Fielding, Figure of six, Grip and stance, High throw/low throw, Lofted Drive, Near/Middle/Far, Overarm, Underarm, Wicket keeper, Control, Defend, Mark, Receive (pass), Shoot, Speed, Tackle, Turn, Aim,	



Gymnastics	Athletics	Dance		Games	
	Athletics	Dance		Games	
LEARNING OUTCOMES:			Target, Aim, Overhead Space, Throw, Backsto Bowl/bowling, Game. Overarm, Rounders, T Underarm, Waist heig Forehand, Hit, Move, position, Serve, Smash Mindfulness: Breathe, Calm, Conce Emotions, Exhale, Fee Inhale, Mind jar, Mind Mindfulness, Mind's evo Visualise Sleep: Routine, Sleep, Setting Nutrition: Energy, Calorie, Fats Teamwork and Leade Cooperation, Improvis skills, Teamwork, Trus Personal Care: Angry, Confident, Con Content/satisfied, Det Embarrassed, Emotion Feelings, Frustrated, H Nervous/anxious, Pes Sad, Scared, Shy, Surp Unsure Yoga: Abdominal, Balance, O Exhale, Inhale, Massa Pelvis, Rotate, Sacrum Strength, Support, Ten Waist	pp, , Bat, Batting, Hands, Hit, 'horw/Throwing, th, Backhand, Position, Ready h ntration, lings, Focus, Jful walking, eye, Visualisation, g ership: sation, Listening st filict, Confused, termines, ns, Excited, Happy, Lonely, simistic, Proud, vrised, Tired, Calf, Cooperation, ge, Partnership, n, Spine,	Awareness, Dribble, Head, Intercept, Mark, Move, Pass, Possession, Power, Space, Target, Bean bag, Bounce, Catch, Chest, Hoops, Overhead, Pivot, Rope ladders, Strategy, Tactics, Attack, Attacker, Backwards, Catch, Defender, Direction, Evade, Forward, Jog, Movement, Receive, Sidestep, Sprint, Tag Mindfulness: Attention, Calm, Caring, Compromise, Concentration, Cooperation, Details, Emotions, Focus, Gratitude, Mindfulness, Neurons, Noticing, Positive thoughts, Silence, Visualisation Sleep: Night terror, Paralysis, REM sleep, Sleep stages Nutrition: Balance, Menu, Planner, Recipe Teamwork and Leadership: Assertive, Confidence, Leader, Leadership, Personality Personal Care: Fixed mindset, Growth mindset, Mindset, Resilience Yoga: Abdominal muscles, Abdominal, Balance, Calf, Cooperation, Exhale, Inhale, Partnership, Sacrum, Shin, Spine, Strength, Support, Thigh, Waist



Perform & evaluate a routine: matching balances & stands; with matching balances on apparatus; with contrasting balances; with contrasting balances on and over apparatus; with linked balances on and over apparatus.

Perform a shoulder and headstand safely without support.

Perform a forward roll with appropriate entrances and exits including on, off and over apparatus. Link movements by performing jumps, turns and pivots.

Complete mirroring actions along different pathways and levels, including basic rolls.

Year 5:

Perform a range of routines with rolling; including jumping rolls, build into rolling from and into a pike position. Perform both a stag jump and a split leap. Progress from a cartwheel to a perform a round-off. Perform Cat Springs.

Perform forwards and backward rolls with a range of entrances and exits. Learning a headstand, transitioning into a forward roll and incorporating as part of a routine. Vault safely with a range of entrances and exits and then into rolling, building up to various landings on and over a vault.

Plan a sequence of movements on apparatus both individually and as a group, in time with each other to form a routine.

Communicate as a team to make relay changeovers. Improving running technique including the sprint finish and maintaining sprint pace.

Can challenge self to jump for distance including measuring performance. Jumping for height including high over obstacles.

Sprinting, challenge self and recording performance. Throw for distance challenging self and recording performance. Using overhead heave and fling throw.

Year 5:

To run relays, running in a given zone, changing baton over with increased skill.

Develop jumping for distance (triple jump); jumping in different ways and competing competitively. Develop running for speed including sprint from a start finish and sprinting further distance over a given time. Developing hurdling skills, including the role of the lead and trail leg; applying skill to competitive situation. Develop throwing skills using a variety of techniques. Throwing iavelin from a standing start. Developing dance when creating one piece, performing in unison and sync with other group members in front of the class.

Self- assess and assess peers' work, and give feedback using appropriate dance vocabulary.

Developing synchronisation when working in a group including to different rhythms.

Respond to teacher instruction to create a choreographed dance routine.

Developing choreographic skill incorporating more free – creative thinking.

Developing good co-ordination within a sequence of movements.

Movements articulate the style of dance well.

Use music to influence movement with increasing skill.

Year 5:

Learn, rehearse and perform choreographed dance phrases of increasing complexity. Self-assess and assess others' work and give critical feedback using appropriate vocabulary. Create versatile movements within a dance sequence including a range of directions. Choreograph a sequence of movements that use contact between two or more people. Use a range of dance techniques to develop their movements. Develop movements to incorporate at least one lift in a sequence of movements. Identify floor plans and use within their movements, including starting and finishing area. Throw at others and a target under pressure. Catch consistently under pressure. Strike a stationary ball demonstrating correct grip. Develop fielding techniques.

Tennis

Demonstrate the ready position and react to ball direction, including correct position to attempt shot. Play a simple forehand and backhand shot. Simulate the throw of a serve. Move and catch the ball correctly applied to the layout of a court. Throw the ball with accuracy when on a court.

Handball

Throw and catch using different techniques. Pass and shoot the ball accurately and within a competitive situation. Dribble with ball and make a pass. Move using space appropriately.

Basketball

Dribble under pressure. Pass & catch a basketball using chest bounce, developing to doing so whilst on move. Pivot to take, receive and make pass.

Cricket

Developed over and underarm bowling applied to game. Improving accuracy of batting. Developing deep field catching – catching ball at varying heights. Developing the lofted drive.

Football

Control the ball, keeping it close. Developing passing skills including developed use of inside of the foot. Able to perform block tackle and mark effectively. Turn and shoot at speed and with accuracy. Application of skills within game.

Hockey

Use correct technique dribbling.



	Pass & receive – using space; appropriate skills to keep
	possession.
	Shoot with power and developed accuracy.
	Tackle and mark.
	Netball
	Pass, Pivot pass, shoot & throw with accuracy, including
	chest, bounce and overhead.
	Use tactics for game dominance, building on dodge and
	marking.
	Develop footwork.
	Play to rules.
	riay to fules.
	Tag Rugby
	Evade and tag opponents running at speed, changing
	direction and developing control.
	Pass & receive at speed in game situation.
	Refine attacking and defending skills.
	Develop team tactics.
CONCEPTUAL LINKS ACROSS THE CURRICULUM:	

Y6

OUTLINE OF TERMLY LEARNING THEMES –		NC CONTENT: CONTENT, KNOWLEDGE AND SKILLS	KEY VOCABULARY	
		What pupils will be taught to do, know and understand		
	AUTUMN 2 Handball (Year 6) Gymnastics 1 (Year 6) Sleep (Year 6) SPRING 2 Outdoor and Adventure (Year 6) Gymnastics 2 (Year 6) Teamwork and Leadership (Year 6) SUMMER 2 Athletics (Year 6) Gymnastics 3 (Year 6) Yoga (Year 6)	NC CONTENT: CONTENT, KNOWLEDGE AND SKILLS What pupils will be taught to do, know and understand KS2 Use running, jumping, throwing and catching in isolation and in combination Play competitive games, modified where appropriate [for example, badminton, basketball, cricket, football, hockey, netball, rounders and tennis], and apply basic principles suitable for attacking and defending. Develop flexibility, strength, technique, control and balance (for example, through athletics and gymnastics). Perform dances using a range of movement patterns. Take part in outdoor and adventurous activity challenges both individually and within a team. Compare their performances with previous ones and demonstrate improvement to achieve their personal best.	 Gymnastics: Apparatus, Balance, Body parts, Collaboration, Control, Counter balance, Counter tension, Entrance and exit, Fluidity, Headstand, Linking, Low, medium and high level, Points of contact, Pull, Push, Rolling, Shoulder stand, Tuck, Cartwheel, Weight on hands, Donkey kicks, Bunny hops, Hips, Tuck, Lean and non-lead, Plant, Start position, Star shape, Unison, Cannon, Handstand, Wight on hands Athletics: Cricket throw, Endurance, High jump , Long distance , Scissor kick , Strides, Sustaining, Track & Field, Vertical jump Dance: Canon, Gesture, Instrumentation, Parkour, Pathway, Phrase, Retrograde, Coordination, Level, Unison, Contact work, Core, Dynamics, Extension, Floor plan, Fluency, Improvisation, In the round, Musicality, Pace, Rhythm, Sequencing, Space, Tempo, Timing, Transitions Games: Aim, Accuracy, Arc, Balance, Bounce pass, Chest Pass, Defend, Dribble, Intercept, Mark, Opponent, Pass, Push, Space, Shoot, Strong, Target, Wide, Block, Socre, 1st base only, Attack, Backstop, Bases, Batting box, Cupped hands, fingers pointing down, and soft hands, Deep fielding, half rounder, High-to-high, Long barrier, No ball, Out at 1st base, Out at base, Overarm, Rounder scored, Underarm, Wide ball, Backhand, Catch, Diagonal, Forehand, Overarm, Points, Rally, Ready position, Return, Serve, Smash, Underarm Mindfulness: Attention, Brain, Calm, Emotions, Exhale, Flavour, Focus, Hemisphere, Inhale, Lobes, Mind jar, Mindful, Mindfulness, Mindless, Neurobiology, Neuroplasticity, Notice, Noticing, Saliva, Sensations, Taste, Texture Sleep: Circadian rhythm, Insomnia, Puberty, Sleep disorders, Sleep routine 	
			Nutrition: Advertisement, Persuasion, Techniques Teamwork and Leadership: Collate, Delegate, Evidence, Organise, Teamwork	



		Yoga:	legative, Positive, Self-image, Social media, Vloggers ct, Cooperation, Core, Diaphragm, Exhale, Expand, Hips, lization
Gymnastics	Athletics	Dance	Games
Incorporate stands into cannon and or unison performances. Perform rotation, balances and stands in unison and cannon. Perform shoulder, headstands, cartwheels and handstands safely without support. Perform to roll on, off and over apparatus within routines. Include counterbalances and counter tension balances. Roll in sequences on, off and over apparatus. Include into partner routines. Combine balancing & travelling to produce a floor routine including matching. Incorporate apparatus. Produce mirroring routine with a partner on apparatus.	Compete in a variety of athletics type races; adjusting running styles from sprinting to long distance. Use correct techniques for all jumps, challenging self to jump further distances. Run with greater fluency & speed, including hurdling; using the correct stride pattern. Can analyse the changes in speeds when sprinting and hurdling. Use correct techniques for all throws, measuring accurately, challenging to throw further distances.	 Perform choreographed dance narrative, improving movements, developing timing and spacing. Asses self and others with increasing critical feedback an suggested actions for improvement using apt and precise language. Explore and link a number of movements and patters. *Use choreographed movements and patterns to tell a narrative; adapt movements in a more creative style; utilise a floor plan. *Use choreographed movements in a more creative style; utilise a floor plan. *Use gymnastic equipment to create improvised movement. Allow different parts of the body to lead and influence th rest of the movement; using a range of levels tempos, ar contact work. 	Rounders Throw and catch a ball at varying heights consistently. Strike a bowled ball consistently into different spaces. Stop a moving ball consistently. Use the long barrier technique. Apply apt strategies when fielding. Compete in a full rounders game with understanding of rules. Tennis Show developing control of the ball. Play forehand and backhand shot with increased confidence and accuracy. Serve accurately underarm and overarm. Return serves. Take correct positions on a court.
CONCEPTOAL LINKS ACKOSS THE CONNECTION.			

