



ACTIVITY 5: Hundreds and Thousands

N.C. Objectives:

To read numerals to 100 (I to C) and know that, over time, the numeral system changed to include the concept of 0 and place value

Resources Required: paperclip to use on spinner template below or a spinner, counters (2 colours), grid (on next page)

Players: 1+

This game helps familiarise players with the 7 different Roman Numerals.

1. Players take turns to spin to select a number, and then cover the corresponding Roman Numeral in the grid below using a counter
2. If a player lands on 'Choose', they can choose any numeral to cover on the grid
3. If all the corresponding numerals are covered, players miss a turn
4. The winner is the first player to get 4 counters in a row either diagonally, horizontally or vertically

